# ARTICA DA

## DELUXE STARSHIP DESIGNS



## MIDNIGHT ROSE PRIVATEER





### Demo Document for Midnight Rose

by Ryan Wolfe of "zero hour" art & technology

#### 0-hr.com

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#### **Overview**

The purpose of this document is to show you what you can expect should you choose to invest in *Future Armada: Midnight Rose*. The images on the next couple of pages are low-resolution thumbnails meant to provide a general idea of what is inside each book.

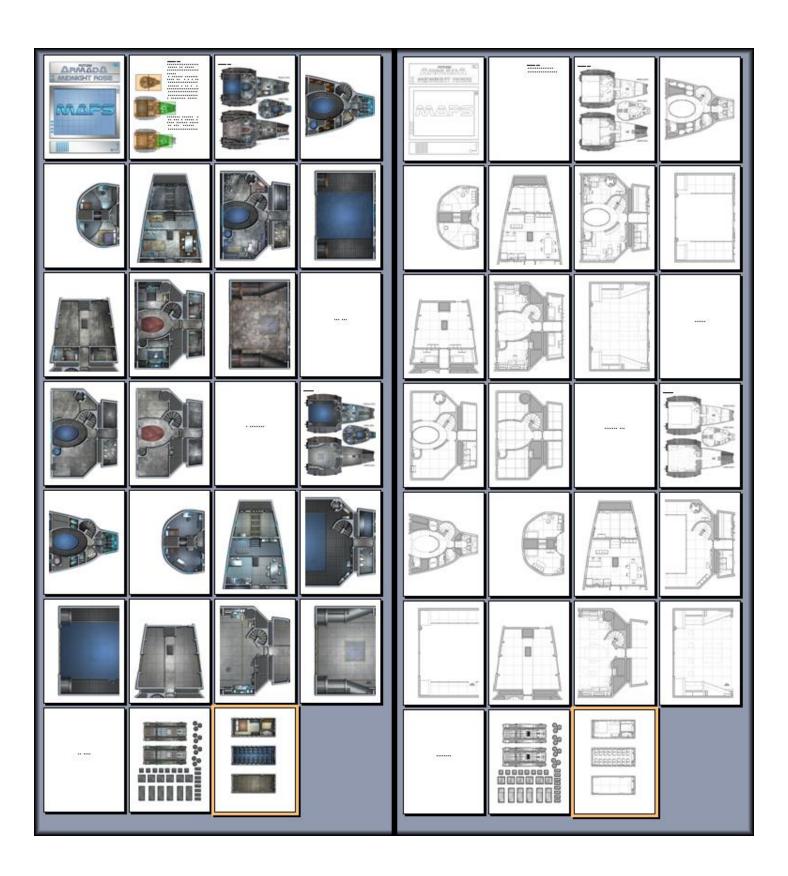
Specifically, this is what you're looking at:

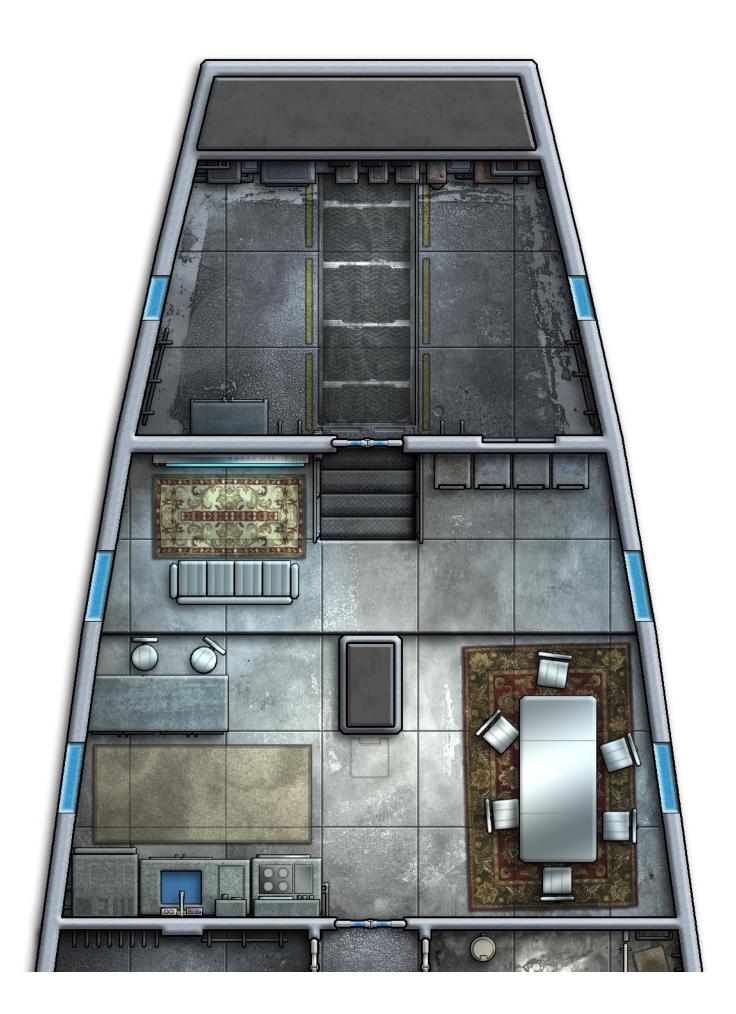
- Page 3: Main Book. Brief descriptions are given for each area of the vessel, and composite maps are provided so it is easy to put the pieces together. The Open Game License is utilized to present stat blocks familiar to players of the futuristic version of the world's most popular role playing game.
- Two versions of the ship are presented: a run down piece of junk (with character) and a newer ship still clean and under warranty. While the former has space dedicated to work room and extra crew areas, the latter maximized cargo space. The pages can be mixed, and a couple of blank pages are provided for further customization.
- Page 4 (left side): Color Maps. The map book provides tactical maps (1 inch = 5 ft.) for the interior areas of the ship. The pages are designed to be printed out and laid edge to edge.
- Page 4 (right side): Printer Friendly Maps.
   A grayscale version of the color map book is provided. The right side of the image shows the same pages from that book.

- Page 5: Sample Map. This is a single page from the color map book, ready to be printed out and used with miniatures. The maps are designed to be laid end-to-end as needed. This page shown is the nose section of Midnight Rose. It contains the exit ramp and the galley area.
- Page 6: Bonus Art. Two of the rendered 3D exterior views are show. The actual pictures are 800x600 jpeg images. This product also includes a poster-size jpeg image of each ship at 1 inch = 5ft scale.
- Page 7: Add copy from the sales web page.

Thank you for taking the time to explore this product line. I hope that *Rose* can find a home in your fleet.







#### **Bonus Art**





#### **FUTURE ARMADA**

Deluxe Starship Designs

#### MIDNIGHT ROSE

Privateer

Midnight Rose is an old, well worn ship that has seen many owners and extensive modification over the years. A common Grendel-class transport, it was designed for light cargo and passenger duty needing a minimal crew (though with bunks for more). After a decade in the hands of Captain Graham Jacobi the ship has been modified and customized dozens of times, but cleaned less than twice. It may look like a derelict from the outside but she has it where it counts. The ship is well armed for a vessel of its size and unassuming demeanor as Jacobi has outfitted the vessel for use as a privateer as well as a transport ship. With improved armor and a turret augmenting the fixed forward guns, Rose can deter casual pirates and add the occasional bounty to smuggling profits.

In addition to the battered and dilapidated Rose, maps and descriptions are provided for a newer model of the same type of transport. This cleaned up variant has a deck layout modified to maximize cargo capacity. Pages can be mixed between the two and a couple of pages with empty rooms (for further customization) are thrown in as well. Either option can support a crew of one to six in a wide variety of missions.

The .zip file contains the following:

- Overview
  - o 19 page PDF file detailing the ship, interior areas, and crew.
  - o Open Game License stats provided for the vessel and crew.
- Map Book
  - o Full-color 27 page PDF file containing complete interior maps.
  - o Includes miniature-scale maps for tactical combat.
  - o Broken into pages for easy printing.
- Printer friendly, black and white version of the map book.
- Miniature-scale composite map of the ship interior.
  - o Two poster-sized, 24x36 inch, 150 dpi, color JPEG images.
  - o One for the scruffy version and one for the newer model.
- Art directory with rendered images of both versions of the ship and support craft.

Starfinder stats, demo documents, and art are available free at **0-hr.com** 

Like all of the Future Armada ships, these ships are meant to be useful to game masters and players alike. Story, stats, and maps are all easily separated. Keep what you like & change what want, it's up to you.